Photonic Reservoir Computing: first experiments



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Reservoir Computing

• Take a:

• Fixed dynamic system, e.g. random recurrent network of simple non-linear nodes



- Operating in dynamic regime at edge of stability, and excited by an input signal
- Then:
- Any time-invariant filter can be *learned* using linear mapping of full instantaneous state
- Possible due to mapping in higher dimensional space
- Also known as Echo State Networks (Jaeger 2001) and Liquid State Machines (Maass 2002)
- On several real-world applications already able to outperform state-of-the-art
- Supports prediction, regression, classification, generation, ... of time-series or sequence data







SOA

- in theoretical studies
- Simple dynamics
- Gain can easily be controlled electrically

- Topological structure which can be ⊶INPUT easily implemented on a 2D
 - feed-forward |IN - SOA - OUT |

recurrent

Conclusions

Reservoir size

Outperforms tanh reservoirs

substrate:

- Feed-forward
- Some recurrent connections
- Input fed into single node

tanh

• Realistic splitting and attenuation





- Applied on simple but representative benchmark: signal classification
- Two waveforms with same base freq.
- Instantaneous state of all nodes is used by memoryless linear function to perform the classification

- We can build a practically implementable photonic reservoir
- On a simple application it can outperform "classic" reservoirs
- Recurrency is important
- Intrinsic properties of photonic components are exploited
- Relatively small implementation footprint, very high speed and low power

Future work

- Build prototype system and validate simulation results
- Research other photonic reservoir setups
- Build applications on the photonic reservoir computing technology
- Can result in whole new photonic computing paradigm not based on Turing/Von Neumann architectures